Anthony Dunne, Sept 2021

	EDUCATION
1992-97	PhD (RCA) Computer Related Design, Royal College of Art, London.
1986-88	M.Des (RCA) Industrial Design, Royal College of Art, London.
1982-86	B.Des (NCAD) Industrial Design, National College of Art and Design, Dublin.
	EMPLOYMENT HISTORY (Academic)
2018-21	Visiting Professor, Central Academy of Fine Arts (CAFA), Beijing, China.
2018 -	University Professor of Design and Social Inquiry (with Tenure), Parsons / The New School, New York, USA.
2016-	Co-Director, Designed Realities Studio, The New School, New York, USA.
2016-18	Professor of Design and Emerging Technology, Parsons / The New School, New York, USA.
2005-15	Professor and Head of Department/Programme, Design Interactions, Royal College of Art, London, UK.
1999-02	Senior Research Fellow, Computer Related Design, Royal College of Art, London, UK.
1998-04	Part-time Senior Tutor (0.2), Design Products, Royal College of Art, London, UK.
1994-99	Research Fellow, Computer Related Design, Royal College of Art, London, UK.
1991-94	Part-time visiting lecturer at various UK universities and colleges including: Architectural Association, Central Saint Martins, The Bartlett School of Architecture (UCL), and the Royal College of Art (Industrial Design, Industrial Design Engineering, Computer Related Design).
	EMPLOYMENT HISTORY (Other)
1994 -	EMPLOYMENT HISTORY (Other) Partner, Dunne & Raby, London, UK.
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1991-94	Partner, Dunne & Raby, London, UK. Anthony Dunne Industrial Design, Tokyo & London.
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2008	Seed Magazine Revolutionary Minds Award, USA.
2005	Fellow of the Royal College of Art, UK.
2000-05	Honorary Visiting Professorship in Industrial Design, Central St Martins, London.
2000	Nominated for the Perrier-Jouët Selfridges Design Prize, London, UK.
	MUSEUM COLLECTIONS
2021	Digicar (scale model), acquired by the Design Museum, London, UK.
2020	Archive of Impossible Objects: Globes, acquired by Kunstmuseen, Krefeld, Germany.
2020	Is This Your Energy Future acquired by Science Museum, London, UK.
2019	Huggable Atomic Mushroom acquired by National Museum for Art, Architecture and Design, Oslo, Norway.
2017	Huggable Atomic Mushroom acquired by Philadelphia Museum of Art, USA.
2016	Huggable Atomic Mushroom acquired by the Art Institute of Chicago, USA.
2015	Digicar (1:1 model), Meinong's Jungle (Theory of Objects) (video), and Not Here, Not Now (video) acquired by MAK, Vienna, Austria.
2015	Exemplary acquired by MAK, Vienna, Austria.
2011	Foragers acquired by Museum of Modern Art (MoMA), NYC, USA.
2008	Technological Dreams Series: No. 1, Robots acquired by Museum of Modern Art (MoMA), NYC, USA.
2008	Hideaway Type 3 acquired by FRAC Île-de-France, Paris, France.
2008	Technological Dreams Series: No. 1, Robots, acquired by Centre National des Arts Plastiques, Fonds
	National d'Art Contemporain (FNAC), Paris, France.
2006	Huggable Atomic Mushroom acquired by MoMA, NYC, US.
2002	Weeds Aliens and Other Stories acquired by the Victoria & Albert Museum, London, UK.
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2004	Exhibit for Energy Gallery, The Science Museum, London.
2002	Compass Table v2 produced by Dutch furniture company Hidden.
2000	Sendai Mediascape, furniture concepts for Toyo Ito's Sendai Mediatheque, Sendai, Japan.
2000	Park Interactives (Adult Furniture) for Academie de France, Villa Médicis, Rome, Italy.
1999	d-Electrification centre, Salon 3, Elephant & Castle shopping centre, London, UK.
1995	Fields and Thresholds, The Netherlands Design Institute, Amsterdam, NL.
1992-94	Five interactive permanent exhibits for the Health Matters Gallery in the Science Museum, London.
1991	Five interactive objects for Toyo Ito's <i>Dreams Room</i> , Visions of Japan, at the Victoria and Albert Museum, London.
1991	Psychological Furniture for Inoue San, a design study for a collection of furniture for Inoue Industries Ltd, Tokyo, Japan.
1991	Northern Lights, six lights for Daiko Lighting, Osaka, Japan.
	GRANTS
2018	Cross School Based-Funds to support Seven Principles of Magic project with Daniel Michalik (Industrial Design), and Will McHale (Making Center), Parsons (TNS).
2017	New School of Social Research, Mellon Foundation Integrative PhD teaching grant with Prof. Janet Roitman, Anthropology, NSSR (TNS).
2017-19	Sawyer Seminar Grant from the Mellon Foundation, <i>Imaginative Mobilities</i> . Co-applicant with the Zolberg Institute, Prof. Victoria Hattam (Politics), Prof. Miriam Ticktin (Anthropology), The New School for Social Research (NSSR), and and Prof. Fiona Raby, Parsons School of Design (TNS).
2013-16	Intel Design School Network grant to fund a Technologist-in-Residence post at the RCA.
2012	Wellcome Trust Society Award to fund an exhibition about design and synthetic biology at
	the Science Gallery in Dublin. Co-applicant with Imperial College and the Science Gallery, Dublin.
2011	Microsoft Research, Cambridge (UK), grant to explore the Future of Writing (RCA).
2011	Intel Faculty Award to research the future of social computing (RCA).
2011-14	StudioLab EU funded 3 year research project exploring interactions between design and science with
	The Science Gallery in Dublin, Le Laboratoire in Paris, Ars Electronica Future Lab in Linz and Media Lab Prado, Madrid (RCA).
2009-10	Engineering and Physical Sciences Research Council (EPSRC) funding to develop and exhibit sixteen responses by designers to 16 ongoing UK research projects in different scientific fields and university research centres (RCA).
2009	Funding for a Design Interactions Research Fellowship, Microsoft Research, Cambridge, UK (RCA).
2008	Awarded Microsoft Research PhD Scholarship to fund a research student for 3 years (RCA).
2007	Intel Faculty Award to research the Future of Digital Money (RCA).
2006	Funding for a Design Interactions Research Fellowship, Philips Design, Eindhoven, The Netherlands.
2006	Funding for a Design Interactions Research Fellowship, Intel, USA (RCA).
2006	Funding for a Design Interactions Research Fellowship, Tussauds Studios, UK (RCA),
2006	Arts Council Grant to develop a new collection of electronic prototypes (D&R).
2003	Seed grant for BioLand, University of Minnesota Design Institute, USA (D&R).
2001	London Arts funded artist residency at the Victoria & Albert Museum, London, UK (D&R).
2000	SALVO grant to publish Weeds Aliens and Other Stories, Royal College of Art, UK (D&R).
1999	Northern Architecture grant for large format photographic prints, Weeds, Aliens and Other Stories.

1998-00 Co-led the RCA team for *Presence*, an EU funded 3 year project exploring new roles for digital media in elderly people's daily lives in Norway, Italy and The Netherlands (RCA). **SELF-INITIATED RESEARCH PROJECTS** 2019 -An Archive of Impossible Objects, ongoing. 2018 *In Search of An Impossible Object,* with Philipp Schmitt (RA), one-off book (x3). 2016 - 17 Many Worlds Working Group, an experiment in interdisciplinary imagining, The New School, New York, USA. 2006-7 Do You Want to Replace the Existing Normal? (with Michael Anastassiades). 2003-4 Designs for Fragile Personalities in Anxious Times (with Michael Anastassiades): a collection of furniture and products exploring irrational fears and anxieties. 2003 BioLand, a survey of cutting-edge research, art and design projects in the field of biotechnology. 2000-01 Placebo Project: a collection of electronic objects which explore mental well-being in relation to domestic electromagnetic fields. 1994-98 Weeds, Aliens and Other Stories (with Michael Anastassiades), a collection of furniture exploring possible relationships between people and plants. 1994-97 Hertzian Tales, a collection of objects and service exploring new relationships to the electromagnetic spectrum. **EXHIBITIONS Solo Exhibitions** 2016 Foragers shown at Platform 28, Tehran, Iran, November 18 - December 2, 2016. The School of Constructed Realities, MAK Design Salon No.4, Geymüllerschlössel, Museum of 2015 Applied Arts, Vienna, Austria. 2013 United Micro Kingdoms: A Design Fiction, Design Museum, London, UK. 2010 Between Reality and the Impossible, Saint-Etienne International Design Biennale, France. 2007 Design Parade, Villa Noailles, France. 2007 Designing Critical Design, Z33, Hasselt, Belgium. 2004 Designs for Fragile Personalities in Uncertain Times (with Michael Anastassiades), England & Co, London, UK. 2003 Placebo: Designing the Invisible, Droog, Amsterdam, NL. 2001 Placebo, Victoria & Albert Museum, London. 2001 d-Electrification Centre, Victoria & Albert Museum, London. 2000 Weeds, Aliens and Other Stories (with Michael Anastassiades), Habitat, Pont Neuf, Paris. 2000 Weeds, Aliens and Other Stories, show at Westside, London, UK. 1999 d-Electrification centre, Salon 3, Elephant & Castle shopping centre, London, UK. 1999 Weeds, Aliens and Other Stories (with Michael Anastassiades), Bowes Museum, Darlington, UK. 1998 Weeds, Aliens and Other Stories (with Michael Anastassiades), Window Galleries, British Council, Prague, Czech Republic. 1998 Air de Paris, Paris, France. 1991 Interactive objects for Toyo Ito's Dreams Room, Visions of Japan, at the Victoria and Albert Museum,

London, UK.

Curated Exhibitions

- Sub-section of *Exemplary: 150 years of the MAK From Arts and Crafts* to Design, Museum of Applied Arts, Vienna, Austria.
- 2013 *Grow Your Own Life After Nature*, The Science Gallery, Dublin, Ireland. Curated with Paul Freemont, Cathal Garvey and Alexandra Daisy Ginsberg.
- 2010-11 What if..., Commissioned by the Beijing International Design Triennial to curate an exhibition exploring design and science interactions at the National Museum of Art, Beijing, China.
- 2010 *Impact!* Exhibition of sixteen Design and Science collaborations, the Engineering and Science Research Council (EPSRC) and Nesta, Royal College of Art, London, Uk.
- 2009-10 What if..., Wellcome Trust Windows for 2010 showcasing Design Interactions projects.
- 2009 What if..., co-curated exhibition for the Science Galley, Trinity College, Dublin, Republic of Ireland.
- 2008 BioMedical Futures, Battle of Ideas, Royal College of Art (RCA).
- 2005 *PopNoir,* for the Israel Museum, Jerusalem, Israel.

Group Exhibitions

- 2021 Broken Nature, Museum of Modern Art, New York, November 21, 2020 Summer 2021.
- Objetos de deseo. Surrealismo y diseno, 1924-2020, Caixa Forum Madrid, Spain, November 12, 2020 March 21, 2021
- 2020 Interrupted Meals, HOW Art Museum, Shanghai, China, August 8 October 31, 2020.
- Exposicion Objetos de deseo. Surrealismo y diseno, 1924-2020, Caixa Forum, Barcelona, Spain, February 28 June 7.
- Neurons, Simulated Intelligences, Centre Pompidou, Paris, France, February 26 April 20.
- 2020 What if... ? On the utopian in art, architecture and design, New Museum Nuremberg, Germany, April 3 September 20, 2020.
- Foragers in *Eco-visionaries* at the Royal Academy of Art, London, UK, November 24, 2019 February 23, 2020.
- Playmode, Maat, Museum of Art, Architecture and Technology, Lisboa, Portugal, September 11, 2019-February 17, 2020.
- Objects of Desire: Surrealism and Design 1924 Today, Vitra Design Museum, Weil am Rhein, Germany, September 8, 2019 January 19, 2020.
- Brave New Values: Shaping our Digital World, Vienna Biennale, MAK, Austria, May 28 Oct 6, 2019.
- Home Futures, IKEA Museum, Sweden, April 25 August 23, 2019.
- Alternatives for Living: Blueprints for Lange House and Esters House, Krefeld, Germany, May 5, 2019-January 26, 2020
- 2019 Foragers included in Broken Nature, Triennale di Milano, Italy, March 1 September 1, 2019.
- 2019 *Technological Dream Series* Included in Hello Robot, MAAT (Museum Art Architecture Technology), Lisboa, Portugal, January 23 April 22.
- 2019 *Placebo Project, Not Here, Not Now, and Technological Dreams Series* included in Home Futures, The Design Museum. London, UK, November 7 March 24.
- 2018 Huggable Atomic Mushroom included in The War of Nerves: Psychological Landscape of the Cold War,
 The Wende Museum, The Armory, Culver City, California, September 16, 2018-January 13, 2019
- 2018 *UmK* included in *Trans Utopias. Mobility. Movement. Mobilization*. CentroCentro Cibeles, Plaza Cibeles, Madrid, Spain 28 June 30 September.

- 2018 Foragers included in Eco-visionaries, MAAT Lisbon, Portugal, 11th April 1st October.
- Not Here, Not Now included in Change the System, Museum Boijmans Van Beuningen, The Netherlands, October 14, 2017 January 21, 2018.
- Not Here, Not Now, included in Zagreb International Design Festival, Croatia, September 27 October 1, 2017.
- 2017 *Huggable Atomic Mushroom* included in *Past Forward: Architecture and Design at the Art Institute, The Art Institute of Chicago, September 12, 2017.*
- 2017 Foragers included in Human+: The Future of Our Species, ArtScience Museum, Singapore.
- 2017 *Technological Dreams Series* included in *Hello Robot,* Vitra Design Museum, Weil am Rhein, Germany, 11th February 2017 14th May 2017.
- Foragers included in Food Revolution 5.0, The Museum für Kunst und Gewerbe Hamburg, Germany, May 19 October 29, 2017.
- 2016 Touch Deeper, Loraine 13 Hall, Munich, Germany, December 10, 2016 February 12, 2017.
- 2016 Designer, Maker, User, Design Museum, London, UK, November 24, 2016 (permanent exhibition).
- 2016 Terraformers, Bonington Gallery, Nottingham, UK, 17th September 21st October 2016.
- We Transform, Neus Museum Staatliches Museum für Kunst und Design, Nürnberg, Germany, 18 March 19 June, 2016.
- 2016 Sains et Saufs, Musée de Design et d'Arts Appliqués Contemporains (MUDAC), Lausanne, Switzerland, 22 March 21 August 2016.
- 2015 Thing Nothing, Van Abbe Museum, Amsterdam, The Netherlands.
- 2015 +Humans, El futur de la nostra espècie, Centre de Cultura Contemporania de Barcelona, Spain.
- 2015 System of a Down, Ellis King, Dublin, Ireland, 12 September 17 October 2015.
- This is for Everyone: Design Experiments for the Common Good, Museum of Modern Art, New York.
- 2015 Theatre of the Mind, Cranbrook Academy of Art, Michigan, USA.
- 2014 *Quiz*, Galerie Poirel, Nancy, France.
- 2014 The Future is not What it Used to be, 2nd Istanbul Design Biennial, Istanbul, Turkey.
- 2014 Future Fictions, Z33, Hasselt, Belgium.
- 2014 *Martino Gamper, Design is a State of Mind,* Serpentine Gallery, London.
- 2014 Dernières Nouvelles de l'Ether, Centre de Culture Contemporaine, Montpellier, France.
- 2014 It's Not Very Nice That, The Lighthouse, Glasgow, Scotland.
- 2013 La Tyrannie des Objets, La Galerie des Galeries, Paris, France.
- 2013 Real-To-Real, Crafts Council Touring Exhibition, Design Junction, London Design Festival.
- 2012 Space Oddity: Design/Fiction, Grand-Hornu, Brussels, Belgium.
- 2012 The Perfect Place to Grow: 175 Years of the Royal College of Art, Royal College of Art London.
- 2012 I am Seeing Things, Talbot Rice Gallery, University of Edinburgh, Scotland.
- 2012 Transformers, National Centre for Craft and Design, Sleaford, UK.
- 2012 Born out of Necessity, Museum of Modern Art, New York, US.
- 2012 Design World, The Design Museum, Helsinki, Finland.
- 2012 Food Forward, Stroom Den Haag, Den Haag, The Netherlands.
- 2011 Les 1000 Réves de Stellavista, Centre d'Art Contemporain La Synagogue, Delme, France.
- 2011 What If..., National Museum of China, Beijing International Design Triennial, Beijing, China.
- 2011 New Energy in Design and Art, Museum Boijmans Van Beuningen, Rotterdam, The Netherlands.

2011	Metadomestic, Landes Galerie Linz, Austria.
2011	Human+: The Future of Our Species, Science Gallery, Dublin, Ireland.
2010	Freak Show: Strategies for (Dis)Engagement in Design, Helmrinderknecht Contemporary Design
2010	Gallery, Berlin, Germany.
2010	Why Design Now? National Design Triennial, Cooper-Hewitt National Design Museum, New York.
2010	MYWAR - Identity and Appropriation Under War Conditions, FACT, Liverpool, UK.
2010	Action! Design Over Time, Museum of Modern Art, New York, USA.
2010	What if, Wellcome Trust, London, UK.
2009	Telling Tales, Victoria and Albert Museum, London.
2009	What if, The Science Gallery Dublin, Ireland.
2008	Notorious, Frac Île-de-France / Le Plateau, Paris.
2008	Supertoys, Arnolfini, Bristol, UK.
2008	Demain c'est aujourd'hui, International Design Biennial, Saint-Etienne, France.
2008	Nowhere/Now/here, LABoral Centro de Arte y Creación Industrial, Gijon, Spain.
2008	Rough Cut: Design Takes a Sharp Edge, MoMA, New York, USA.
2008	Wouldn't it be Nice, Somerset House, London, UK.
2008	Atomic After Image, Boston University Art Gallery, USA.
2008	Object as Muse, Crafts Council Exhibition, Winchester Discovery Centre, UK.
2008	Design Art, Phillips de Pury, London, UK.
2008	Design and The Elastic Mind, MoMA, NY, USA.
2008	Christies, London, UK.
2008	Wouldn't it be Nice, Museum of Design, Zurich, Switzerland.
2007	Wouldn't it be Nice, Centre d'Art Contemporain Genève, Switzerland.
2007	Products of our time, The Goldstein Museum of Design, university of Minnesota, US.
2007	Design Parade 02, Villa Noailles, Hyeres, France.
2007	Don't Panic: Emergent Critical Design, Architecture Foundation, London.
2007	Connections, Ivan Dougherty Gallery, The University of New South Wales, Australia.
2007	Tomorrow Now: When Design Meets Science Fiction, Mudam Luxembourg, Musee d'Art Moderne
	Grand-Duc Jean, Luxembourg.
2007	Double Take: reopening of Architecture Galleries, MOMA, New York, USA.
2007	The Science of Spying, Science Museum, London, UK.
2006	Design Art, Phillips de Pury, New York, US.
2005	D.Day: Le Design Aujourd'hui, Valerie Guillaume, Pompidou Centre, France.
2005	Extraordinary, Kulturhuset, Stockholm, Sweden.
2005	PopNoir, Israel Museum, Jerusalem, Israel.
2005	Safe: Design Takes on Risk, Paola Antonelli, Museum of Modern Art, New York.
2004	Digital Design Biennale, Melbourne Museum, Australia.
2004	Is This Your Future?, Energy Gallery, Science Museum, London, UK.
2004	Radical Design, le Bon Marché, Paris, France.
2004	Wireless Communication, Cuxhaven Arts Association, Cuxhaven, Germany.
2003	Freak Show, Summer Fete, Victoria & Albert Museum, London.

2003	Crossed, Centre de Cultura Contemprània, Barcelona, Spain.
2003	Placebo; Designing the Invisible, Droog exhibition space, Amsterdam, The Netherlands (solo).
2003-05	Weeds, Aliens and Other Stories, 'permanent' exhibition, Victoria & Albert Museum, London.
2003	Strangely Familiar: Design and Everyday Life, Walker Arts Center, Minneapolis, USA.
2002	The Book Corner, The British Council, Art and Photographs, London.
2002	Milan in a Van, Victoria & Albert Museum, London.
2002	Troppotypes, Galleria Inter Nos, Milan, Italy.
2002	The Book Corner, The British Council, Milan, Italy.
2001	Perrier-Jouët Selfridges Design Prize, Selfridges shop windows Oxford Street, London.
2001	Great Expectations, Grand Central Station, New York, USA. (Touring).
2001	Global Tools Spin Off, KlausEngelhorn22 contemporary design, Vienna, Austria.
2001	Hortus Conclusus, Witte de With, Rotterdam, The Netherlands.
2001	DEAD, Welfare State International, The Roundhouse, London, UK.
2000	La Ville, le Jardin, la Memoire, Academie de France, Villa Médicis, Rome, Italy.
2000	Inside Out, British Council touring exhibition, Design Museum, London, UK. (Touring).
2000	Continuum 001, CCA (Centre for Contemporary Arts), Glasgow, UK.
2000	Stealing Beauty, Mead Gallery, Warwick Arts Centre, Coventry, UK.
1999	Bibliomania, Waterstones (Leeds & London), UK.
1999	Stealing Beauty, ICA (Institute of Contemporary Art), London, UK.
1999	Lost and Found, British Council touring exhibition: Museum für Kunsthanswerk, Frankfurt, Germany;
	Grand Hornu, Boussu, Belgium, Arc-en-Rêve, Bordeaux, France; Centre for Contemporary Art,
1000	Ujazdowski Castle, Warsaw, Poland.
1999	This Appliance Must Be Earthed, Royal College of Art, London, UK.
1999	Plug In, Salon 3, Elephant & Castle shopping centre, London, UK.
1999	Mind the Gap, Haus Der Kulturen Der Welt, Berlin, Germany.
1998	Transarchitectures 03: Gallery Aedes East, Berlin, Germany, Centre de Design de l'UQUAM, Montreal Biennale, Canada.
1998	DEAF 98, Netherlands Architecture Institute, Rotterdam, The Netherlands.
1998	Zuppa Inglese, British Council touring exhibition: Milan furniture fair, Milan, Italy, Storefront for Art and Architecture, New York.
1998	Powerhouse : UK, London, UK.
1996	Electra 96, International exhibition of Interactive Art and architecture related to new media, Henie-
	Onstad Kunstsenter, Oslo, Norway.
1996	Identity and Difference; Five British Architectural Practices, Milan Triennale, Milan, Italy.
1996	Monitor as Material Centenary Exhibition of the Royal College of Art, London, UK.
1995	Fields and Thresholds, Netherlands Design Institute, Amsterdam, The Netherlands.
1990	Fracto Lights, Review section, Design Museum, London, UK.
1990	Londres: Images et object du Nouveau Design, Pompidou Centre Paris, Axis Gallery, Tokyo, and Kyoto
	Museum of Modern Art, Japan.
1988	Leading Edge, Axis Centre, Tokyo, Japan.

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2017 Critical Design F.A.Q in On Things as Ideas, Edited by Robert Stadler and Alexis Vaillant, Sternberg Press, Berlin. 2017 Catalogue contribution: Designer/Maker/User, Design Museum, London, UK. 2016 Extract from Speculative Everything: Le Design Comme Critique, extract from Speculative Everything in Azimuts 44, Ecole Supérieure d'Art et Design Saint-Etienne, France. 2016 Story: The Tyranny of Comfort, L'idée de Confort, Une Anthologie, Centre national des arts plastiques, Éditions B42-73, France. 2016 Story: The UmK: A Traveller's Tale, Graduate Institute for Design Ethnography and Social Thought (GIDEST), The New School, New York, (Unpublished). 2014 Story: The School of Constructed Realities, Maharam Stories, US. 2014 Critical Design F.A.Q, Catalogue for Bunny Smash, Museum of Contemporary Art, Tokyo, Japan. Designer as Author (republished essay), in Design Act: Socially and Politically Engaged Design Today 2011 Critical Roles and Emerging Tactics. Eds Magnus Ericson and Ramia Mazé, Iaspis, Sternberg. 2011 Critical Design F.A.Q, Design for Change, Edited by Léa Gauthier. Black Jack Editions, Paris, France. 2011 Between Reality and the Impossible, I Read Where I Am: exploring new information cultures. Compiled by Mieke Gerritzen, Geert Lovink, Minke Kampman, Graphic Design Museum, Amsterdam, The Netherlands. 2010 Essay: Between Reality and the Impossible, catalogue for the St Etienne International Design Biennale, France. 2010 Revitalizing Design: Revital Cohen. Nature Medicine. 2010 Sep;16(9):944. 2009 Catalogue essay: What If..., Science Gallery, Trinity College, Dublin, Ireland. 2009 Lecture: AC DC Contemporary Art Contemporary Design, Proceedings of the Symposium AC/DC, pp 186-98, Zurich: JRP-Ringier. 2008 Essay: The Evidence Dolls Project, in Human Futures: Art in an Age of Uncertainty, Andy Miah (ed) Liverpool University Press, UK. 2008 Essay: Design for Debate in Neoplasmatic Design, Architectural Design, Marcos Cruz and Steve Pike (eds), Vol 78 No 6. 2008 Catalogue Essay: Evidence Dolls, Nowhere/Now/Here, LABoral, Spain. 2008 Guest Editor: Icon Magazine, Issue 058, London, UK. 2007 Article: Food for Thought, Design Week, London, UK. 2006 Article: Interaction Design at the RCA, Axis, October, Japan. 2005 Catalogue essay: PopNoir, exhibition catalogue, Israel Museum, Jerusalem, Israel. 2005 Catalogue: Essay for the exhibition, Le Design Aujourd'hui, Centre Pompidou, France. 2004 Article: Consuming Monsters in Cluster 04: Biotech, Turin, pp 76-90, Italy. 2003 The New Everyday; Views on Ambient Intelligence, Emile Aarts & Stefano Marzano, The Netherlands: 010 Publishers, p 226. 2002 Lecture: Conventions in Contemporary Art, Lectures and Debates, Whitte de With 2001, Rotterdam. 2002 Chapter: Cyber Reader, Neil Spiller (ed), Phaidon, London. 2002 Essay: Placebo Project, Architectural Design, Reflexive Architecture, Neil Spiller(ed), John Wiley, London 2001 Catalogue introduction: Love, Luck and Loneliness in a Global Economy, Global Tools, Künstlerhaus, Vienna, Austria. 2001 Rumours in Mutations, Hans Ulrich Obrist (ed), Arc en Rêve Centre d'Architecture, France.

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UK.

2006 Book: Designing Interactions, Bill Moggridge, MIT Press, US. 2006 Book: Twenty-first Century Design, Marcus Fairs, Carlton Books Ltd, UK. 2006 Book: Furniture Machine: Furniture Design Since 1990, Gareth Williams, V&A Publications. 2006 Anthony Dunne: Design skal skabe debat, interview by Rune Huvendick Jensen, Danish Design Centre, December, Denmark. 2005 Profile: Anthony Dunne, Liz Farrelly, Design Week Vol 20/No. 23, 9 June, p14, London, UK. 2005 Items Magazine, Anthony Dunne over Design for Debate, Kees Dorst, pp 32-35, Items 5, NL. 2005 Icon Magazine, Dunne & Raby (feature), Alex Whiltshire, April, pp 72-78, UK. 2005 Book: Dunne & Raby: Placebo Products, The Art and Business of Cultural Hacking, in Cultural Hacking, Franz Liebl, Springer-Verlag/Wien, pp212-215. Sugo Magazine, Is This Your Future? Italy. 2005 2005 Architecture, Liquid, Gas, Ole Bouman, 4dspace, Interactive Architecture, Architectural Design, Vol 75 No 1, Jan/Feb 2005. Tekion Magazine, Prescription products, pp 108-117, USA. 2005 2003 Contemporary Magazine, The Placebo Effect, Mark Rappolt, Issue 47/48, p78-81, UK. 2003 De Architect Magazine, Placebo Project, de Architect, www.dearchitect.nl, The Netherlands. 2002 Book: Spoon, Ron Arad, Phaidon, London, UK. 2002 Rum & Form Magazine, Design Noir, Randi Kristensen, April. p33-37, Sweden. 2002 Frieze Magazine, Are Friends Electric? Emily King, 65, UK p44-45, UK. 2002 Metropolis Magazine, Object Lessons, Rick Poynor, April, p90-93,127-8,131, USA. 2002 Form Magazine, The Ghost of electricity, Gerrit Terstiege, June, p86-9, Germany. 2001 Book: Obey the Giant, Rick Poynor, August/Birkhauser, London, UK. 2001 Design News Magazine, Placebo Project by Dunne & Raby, no.256 Winter, p24-9, Japan. 2001 Scotland on Sunday, Furniture of the Future, Sharon McCord, p34-36, UK. 2001 V&A Magazine, Dunne and Raby Radiate New Approach, Jeremy Myerson, p28, UK. 2001 Conventions in Contemporary Art, Lecture Transcript, Lectures and Debates, Rotterdam: Whitte de With. 2001 Independent on Sunday, Sparks of Inspiration, Fiona Rattray, 4 Feb, pp26-27, UK. 2001 The Sunday Times, Culture Section, Making Waves by Lisa Godson March 4, pp10-11, Eire. 2000 Book: Neil Spiller, 10x10, Iona Baird (ed), Phaidon, London, p132-35, UK. 2000 Independent on Sunday, Off the Garden Wall, Hester Lacey, 2 April, pp 31-33, UK. 2000 Domus Magazine, Electronic Objects to Narrate Human Behaviour, Lucy Bullivant, issue 825 p108-112, Italy. 2000 Arena Magazine, Dunne & Raby -- Forging the future of design, Jennifer Kabat, May. 2000 Habiter Le Temps Immobilier, Les designers de l'impalpable, Philippe Rahm, Lundi 10 Avril, France. 2000 Presence, New Media for Old People, Kay Hofmeester (ed), Netherlands Design Institute. ID Magazine. Book of the month Hertzian Tales reviewed by Kodwo Eschun. no 189, UK. 1999 1999 Building Design Magazine, Turn on, Tune in and Drop Jaw, review of Hertzian Tales, Neil Spiller, June, p22, UK. 1999 Interactions, Cultural Probes, Bill Gaver, Jan/Feb, pp 21-29, USA. 1999 Blueprint Magazine, Shared Strangeness, Marcus Field, no 163, p18, UK.

1999 Review: Flash Art Magazine, exhibition at Air de Paris reviewed by Pascal Beausse, June, p 120, France. 1998 Hertzian Space, The Art of the Accident, NAI Publishers / V2_Organisatie, Rotterdam. 1998 The Sunday Times Magazine, Who Will Be Who, 24 May, 1998, UK. 1998 Ottagono Magazine, When Designers Dream... Alessandra Galasso, issue 128, pp 92-95, 1998, Italy. 1998 Blueprint Magazine, 29, 1998, UK. 1998 Blueprint Magazine, Planting Ideas, by Marcus Field, January, UK. Blueprint Magazine, Product Overload: Designers Fight Back, Marcus Field, Oct 1997, UK. 1997 1997 Archis Magazine, Lost and Found in Space, Design Research into Things That Don?t Fit Comfortably, Lucy Bullivant, pp 32-43, Jan 1997, NL. 1996 ID Magazine, Review of Monitor as Material Exhibition, William Owen, May/June 1996, p32. USA. 1995 Fax You, Liz Farrelly (ed), London: Booth-Clibborn Editions, UK. 1995 Euro Design, Fumio Shimizu (ed), Graphic Sha Publishing, 1995, Japan. 1995 Experience, Sean Perkins (ed), London: Booth-Clibborn Editions, p258-59. 1993 Blueprint Magazine, Odd Couples, David redhead, June 1993, UK. 1992 Tostem View Magazine, Tools, Noriko Takaguchi, July 1992, pp 16-17, Japan. 1991 Image Climate Forecast, Electronic Poet, Kei'chi Irie, 1991, Japan. 1991 FP Magazine, Image Drawing, June 1991, pp 1-3, Japan. 1990 Shitsu Nai Magazine, Review by Toyo Ito of selected work, July 1990, pp 143-45, Japan. 1989 Design Magazine, Sony Workman, Roxanne Guilhamet, p47, September 1989, UK. Bibliography: Discussion of our work and ideas in larger contexts 2018 Discursive Design: Critical, Speculative, and Alternative Things, Bruce M. Yharp and Stephanie M. Tharp, The MIT Press, Cambridge, Massachusetts, London, England. 2018 The New School: Towards a Liberal and Political Institution World's Design Universities 2018, Kyoko Nakajima, Axis 10, October 2018, Vol. 195, Tokyo, Japan. 2018 Industrial Design in the Modern Age, Introduction by Penny Spark, Kravis Design Center, Rizzoli / Electra. 2018 The Creepy Rise of Real Companies Spawning Fictional Design. Felix Salmon, Wired, 30 May, 2018 2016 Book: Critical Design in Context: History, Theory and Practices, Matt Malpass, Bloomsbury, London, UK. 2016 Book: Speculative: Post-Design Practice or New Utopia? Ivica Mitrović & Oleg Šuran (Eds), Ministry of Culture of the Republic of Croatia & Croatian Designers Association, Zagreb. 2016 Micro-utopias: Notas sobre radical e critical design, by Diego Fagundes, ArchDaily Brazil. 2016 Speculative design: A design niche or a new tool for government innovation? Isa Kolehmainen, Nesta, UK. 2016 Pure Spekulation, Narrative World Constructions, Ludwig Zeller, Form No. 263, January/February 2016, Germany. 2015 A Future Fueled by Design, Arts at MIT, Sharon Lacey, 14 September 2015. 2015 Journal/Magazine: Modes of Criticism 1 - Critical, Uncritical, Post-critical, February 2015. 2015 Design & Future: Una mostra al MAK di Vienna, Elle Decor, Italy. 2015 Conference Paints Speculative Design As a Little Knotty, Fulla Abdul-Jabbar, fnewsmagazine, School of the Art Institute of Chicago, 12 August 2015.

2015 MIT Media Lab Just Tauaht Us the Latest Design Terms, Angelynn Grant, AIGA Eye on Design, 27 July. 2015 In Defense of Critical Design, Kristina Parsons, Artsy Editorial, Artsy Inc. 21 July 2015. 2014 Colliding Worlds: How Cutting-Edge Science is Redefining Contemporary Art, Arthur I. Miller, W.W. Norton & Company, New York / London. 2014 Book: Strange Design — du design des objets au design des comportements, Jehanne Dautrey & Emanuele Quinz, France. 2014 Speculate to Accumulate, Veronica Simpson, Blueprint 336, September 2014. 2013 Esprit du meuble et du design, Anne Bony, Les Editions du Regard, Paris France. 2011 New Art/Science Affinities, Andrea Grover, Régine Debatty, Claire Evans, and Pablo Garcia. Studio for Creative Inquiry and Miller Gallery at Carnegie Mellon University, USA, 2011. 2011 La téléportation comme paradigme, Jean Quéheillard, étapes: design et culture visuelle, mars 2011. 2011 Design Futures, Bradley Quinn, Merrell, London, 2011. 2011 Critical Design as Constructive Provocation, Danish Centre for Design Research, Trine Vu, February 2011, Volume 4, Denmark. 2011 Walk the Talk, Surface, February 2011, USA. 2011 The Journal, MyWar Review: The harsh realities of realtime conflict, Ally Hall, 18 January 2011. 2010 Le design transporte Saint-Etienne, Anne-Marie Fèvre, Liberation, Paris, 30 November. 2010 Lacanalia, Journal of Lacanian Studies, Saint-Petersburg, Russia, No 4, 2010. 2010 Financial Times Magazine, Reaching a Critical Mass, Nicole Swengley, pp. 55-58, 16 Oct. 2010 Recherche-Creation en Design: Modèles Pour une Pratique Experimentale, Lysianne Léchot Hirt, Mētis Presses, Genève, pp.. 89-93, 2010. 2010 Science Poems, Dreaming Objects, Anni Puolakka and Jenna Sutela, OK Do, Helsinki / London / Paris, Visual Conversations, David Bramston, AVA Publishing, pp 46-47, Switzerland, 2010. 2010 2009 Article: Monocle Magazine, UK Trade & Investment Creative Industries supplement, November. 2009 Book: Thinking: Objects, Tim Parsons, AVA Publishing, Switzerland. 2009 Book: Sensing Space, Nadin Heinich and Franziska Eidner, pp 52-60, Jovis GmbH, Germany. 2009 Article: Seed Magazine, Of Design and Being Just, Paola Antonelli, March 2009. 2009 Film: Objectified, a Documentary Film by Gary Hustwit, Spring. 2009 Blog: Core77, The 4 Fields of Industrial Design, Bruce M. Tharp and Stephanie M. Tharp. 2008 Ambidextrous Magazine, What's the Next Big Thing in Design? Bill Moggridge, Spring, USA. 2006 Book: Simply Droog, Anneke Moors, Droog Design, NL. 2005 Icon Magazine, 21 Most Influential, March, UK. 2005 Wallpaper Magazine, Toying with Danger, Jane Withers, March, pp 81-82, UK. 2004 Icon Magazine, Design Education is Rubbish, Marcus Fairs, Issue 12 May, pp 68-72, UK. 2004 Book: Digital Ground, Architecture, Pervasive Computing, and Environmental Knowing, Malcolm McCullough, The MIT Press, 2004. 2004 Book: Interplay: Interactive Design, Lauren Parker, V&A Publications, London, UK. 2004 Book: Electric Dreams: Designing for the Digital Age, David Redhead, V&A Publications, London, UK. 2003 Book: Actions of Architecture, Jonathan Hill, London: Routledge, pp 183-188, UK. 2003 Book: Where's My Space Age? Sean Topham, London: Prestel, p 130, UK. 2003 Book: Interaction Design, Akira Suzuki, Kobe: Kobe Design University, pp 98- 102, Japan.

2003 Book: Mapping, Akira Suzuki, Kobe: Kobe Design University, pp 27-29, Japan. 2002 Book: Cyborg; The Man-Machine, Marie O'Mahony, London: Thames & Hudson, p92, UK. 2001 Weekend Financial Times, Movers and shakers cover story, Rick Poynor, 19 Feb, p20-22, 40. 2001 The Guardian, Space, The Best of the Best, by Hugh Aldersey-Williams, p12, UK. **Bibliography: Interviews** 2020 Interview by Paul Gong, LaVie Magazine, Taiwan, June. Unreality by Design, Interview with Anthony Dunne, Elvia Wilk, Afterall Journal 50, Autumn / Winter, 2020 Central St Martins, London, UK. 2020 Interview by Mariana Pestana in Fiction Practice, Mariana Pestana (Editor), Onomatopee 174, Eindhoven, The Netherlands. 2019 Interview by James Auger in speculativeedu.com 2018 Interview: Axis, The Cover Stories: Interviews with 115 Designers (republished interview), Axis, Tokyo, Japan. Christopher Marcinkoski in Conversation with Anthony Dunne and Fiona Raby, LA+, Issue 09 DESIGN, 2018 University of Pennsylvania School of Design, USA, 2018. 2018 Interview: Dunne & Raby, OFFLINE 6, ECAL Publishers, Switzerland, 2018. 2017 Interview, Use Ruki, medium.com, Anna Savina, (in Russian). 2017 Interview, Hello Robot, Mateo Kries, Amelie Klein (editors), Vitra Design Museum, Germany. Interview: Kritik Durch Gestaltung, Anthony Dunne in conversation with Raoul Rickenberg 2016 (from 2008), Arch+, March 2016, Germany. 2016 Interview: Design Fiction, Rick Poynor, EP VOL. 2, Alex Coles & EP In-Lab (Eds.), Sternberg Press, Berlin. 2016 Dunne & Raby, Cathrine Disney, Clot Magazine. 2015 Interview: Imaginar Realidades, Jorge Camacho, Código, pp. 88-91, Mexico, April - May 2015 Interview: Helvetica/Objectified/Urbanised The Complete Interviews, pp 324-42, Edited by Gary Hustwit, US. 2014 Interview: Dunne & Raby, Alexandra Midal, etapes, pp 64-65, March-April, 2014, France. 2013 Feature interview with Dunne & Raby, New Design 104, Alistair Welch, London, UK. 2013 Interview: Grow Your Own - Life After Nature, Science Gallery, Trinity College, Dublin, Ireland. 2013 Q&A: Anthony Dunne and What Design Can Do, Frameweb, Ria Patel, The Netherlands. 2012 Interview with Anthony Dunne on *United Micro Kingdoms*, Lift Conference, Geneva, Switzerland. 2011 Axis, Cover Interview Anthony Dunne & Fiona Raby, June 2011, Tokyo, Japan. 2009 Interview: Future Fictions: What if...Michael John Gorman interviews Dunne & Raby about the What if.., exhibition at the Science Gallery in Dublin. 2009 Interview: with Anthony Dunne, Tobie Kerridge, Material Beliefs, pp 63-65, Interaction Research Studio, UK. 2009 Article: Icon Magazine, Icon Minds: Dunne & Raby talk to Bruce Sterling, pp 61-65, UK, December. 2009 Interview: Task Newsletter No. 2, Not What if, What if Not, Interview with D&R by Emmet Byrne, Alex DeArmond, Jon Sueda, 2009. 2009 Conversation: Mau/Wanders/Dunne/Raby, Icon Magazine, May, UK. 2009 Interview: Interfaces Magazine No. 79, Profile: Anthony Dunne Talks to Jennefer Hart, UK

2009	Interview: <i>Interpretation, Collaboration, and Critique</i> , Interview with Anthony Dunne by Raoul Rickenberg, The Journal of Design + Management, Vol. 3, No. 1, pp 22-28, Parsons, The New School, New York, USA.
2008	Interview: Fictional Functions and Functional Fictions, Digital by Design, Thames & Hudson, London.
2008	Interview: D&R in conversation with Vera Buhlman, Some Comparatistic Investigations on Research in Design and Art, pp 225-243, Zurich: JRP-Ringier.
2008	Interview: Christian Brandle, Wouldn't it be nice JPR - Ringier, Zurich.
2007	Blog: Core77, Interview by Bruce Tharp, 17 December 2007, USA.
2007	Article: Sueddeutsche.de, Design-Ikone Tony Dunne, Mehr als nur sexy, Oct 2007, Germany.
2007	Designer's Workshop, The Science of Spying, Yuki Miyake, April, p 70, Japan.
2007	Blog: Interview with Anthony Dunne, Head of Design Interactions at the RCA, Regine Debatty, Worldchanging.com, www.worldchanging.com/archives//006284.html.
2007	Interview: Uncertain Futures: A Conversation with Professor Anthony Dunne, David Womack,
	Adobe Think Tank: www.adobe.com/designcenter/thinktank/dunne.html.
2007	Blog: Interview: Regine Debatty, WMMNA.com:
	http://www.we-make-money-not-art.com/archives/009389.php.
2006	Domus Magazine, Critical Design: Interview with Anthony Dunne, Stefano Mirti, Feb, Italy.
2004	Azimuts Magazine, Un Paysage Inexplore (Interview), Mathieu Lehanneur, No. 24, pp. 58-63, France.
1989	Telescope Magazine, The Shape of Non-Things to Come, Interview, Kayoko Ota, pp 14-16, 1989, Japan.
1989	Kenchiku Bunka, Interview with Anthony Dunne, Kayoko Ota, p5, 1989, Japan.
	PRESENTATIONS
	Invited Conference Keynotes
2019	Keynote: NEC Future Creation Conference, Tokyo, Japan, November 8.
2017	Keynote: From Technological Futures to Alternative Worldviews, Digital Humanities and Design Seminar, Georgia Tech, Atlanta, May 4 - May 5, 2017.
2017	Keynote: Interaction Design Education Summit, Interaction 17, SVA Theatre, New York, February 4, 2017.
2016	Keynote: Biofabricate, Parsons, The New School, New York, USA, November 17, 2016
2015	Keynote: Knotty Objects, MIT Media Lab Summit, ICA, Boston, USA.
2013	Keynote: Microsoft Research Design Day, Redmond, Washington, USA, 17 July 2013
2012	Keynote: Interaction 12, IxDA, Dublin, Ireland.
2009	Keynote, BCS HCI Conference, Cambridge, UK.
2007	Keynote: Interactive Institute, Stockholm, Sweden.
2007	Plenary: Connecting 07, ICSID, IDSA, San Francisco, USA.
2002	Keynote: DIS2002 conference, The British Museum, London, UK.
2001	Keynote: UI2001 conference, Philips NatLab, Eindhoven, The Netherlands.
	Invited Conference Talks

Future Unknown Conference (Part 2), Central Academy of Fine Art (CAFA), Beijing, China, XXXX.

2017 Future Unknown Conference (Part 1), Central Academy of Fine Arts (CAFA), Beijing, China, December 3-4. 2016 Verge NYC: Elasticity, Transdisciplinary Design, Parsons, The New School, New York, February 24-26. 2015 ACT Festival, ACT Center, Asia Culture Center (ACC), Gwangju, South Korea, 25-28 November. 2015 Design March, Iceland Design Centre, Reykjavik, Iceland. 2013 What Design Can Do, Amsterdam, The Netherlands, 16-17 May. 2013 Resonate 2013, Belgrade New Media Festival, Belgrade, Serbia, 21-23 March. 2013 Lift Conference, Geneva, Switzerland, 6-8 February. 2012 Materialities, Visualities, Securities, Department of International Relations, University of Sussex, 7 June. 2012 Inspiring Matter, Royal College of Art, London, 2-3 April, 2012. 2012 Made North, Fact, Liverpool, UK, 21 February. 2011 Anti-Design: Prescription for Rebellion, Victor J Papanek Foundation, Vienna, Austria. 2011 Curating Science, The Wellcome Trust, London. 2010 Thrilling Wonder Stories 2, Architectural Association, London. 2010 Pixel Spaces - Human Robot Interaction, Ars Electronica Festival, Linz, Austria 2009 Telling Tales, V&A, London, UK. 2009 Design Fictions, Dunne & Raby talk to Bruce Sterling, Icon Minds, one-day symposium, Village Underground, London. 2009 Digital Architecture London, The Building Centre, London. 2009 After Dark, State of Design Festival, Melbourne, Australia. 2009 Design Indaba Conference, Cape Town, South Africa. 2008 Battle of Ideas, Institute of Ideas, Royal College of Art, London, UK 2008 Experimenta, Amsterdam, The Netherlands. 2007 Innovationsforum Interaktionsdesign, Berlin, Germany. 2006 Nordic Exceptional Trendshop, Copenhagen, Denmark. 2006 Futures, FAN Club, Department of Trade and Industry, London, UK. 2006 Social Technologies Summit, Futuresonic, Manchester, UK. 2006 Future Worlds, Dana Centre, London, UK. 2005 Science, Business and Design, Tanaka Business School, Imperial College, London. 2005 Safe, Design Takes on Risk, Exhibition Symposium, MOMA, New York. 2005 Design Boundaries, Jerusalem, Israel. 2004 Design for Debate, Tutor Briefing Day, Royal Society of Arts, London, UK. 2004 Viper, Basel, Switzerland. 2004 Tissue Culture, Eindhoven Technical University, The Netherlands. 2004 Gene(sis): Contemporary Art explores Human Genomics, Weisman Art Museum, Minneapolis, USA. 2004 Forbidden Futures, Cranbrook Academy of Art, Bloomfield, USA. 2002 Design Open Session no.17, Japan Industrial Design Promotion Organisation, Tokyo. 2002 Digital Shaman, AIAS Symposium, National Museum of Contemporary Art, Seoul, Korea. 2002 Summer Design Series, Walker Arts Center, Minneapolis, USA. 2001 Theory lecture series, Witte de With, Rotterdam, The Netherlands.

Shifting places/shifting scales listen-in, Moderna Museet, Stockholm, Sweden.

2000

2000	Monomedia Berlin: Value, Berlin University of the Arts, Berlin, Germany.
1999	The Presence Project, i3 Annual Conference, Sienna, Italy.
1999	Hertzian Tales, Surface Tensions, ICA, London, UK.
1999	Lost and Found, Museum fur Kunsthanswerk, Frankfurt, Germany.
1998	New Media Vision 98, Domus Academy, Milan, Italy.
1997	Object Lessons, inIVA (Institute of International Visual Arts), SOAS, London, UK.
1997	Smart Practices in a Complex World, ICA, London, UK.
1997	Spontaneous Reaction, Slade Centre for Electronic Media, Slade School of Fine Art, London, UK.
1996	No Guru, No Method, UIAH, Helsinki, Finland.
1994	@Home, Doors of Perception 2, Amsterdam, The Netherlands.
1992	A Yen for Design, Japanese Design Culture, Central St Martins College of Art and Design, London, UK.
	Invited Conference Bandle
2024	Invited Conference Panels
2021	Live Panel on Design Education with Beatriz Colomina, Aric Chen and Anniina Koivu, Salone del Mobile, Milan, Italy, September 6.
2021	Design Education Panel (Zoom), New European Bauhaus of the Seas co-design event, European Union,
	May 20.
2018	Panel: The Communo-Nuclearists, an Introduction. First Gathering of Communists Anonymous in NYC,
	e-Flux / Sternberg, New York, USA, Nov 7.
2016	In conversation with Paola Antonelli, Future Today Summit, The 92Y, New York, December 6, 2016.
2016	Alt-D: Design, Technology, and Criticality, Media Design Practices, Art Center, Pasadena, LA, 11
	February, 2016.
2015	Panel: Professoriate Seminar, University of the Arts, London, UK.
2015	In Conversation, Dunne & Raby, Jurgen Bey and Thomas Geisler, Vienna Design Week, 4 October.
2014	Panel: Anthony Dunne, Sam Hecht, Roberto Feo and Daniel Weil, Moderated by Martina
	Margetts, Guest Curator of Time Machines, The Design Museum, London, 13 May 2014.
2014	Dunne & Raby in conversation with David Crowley and Jana Schulze, Victoria and Albert Museum,
	London, 17 January 2014.
2013	Panel: Jeudi Design - Teaching design? ECAL, Lausanne, Switzerland, 28 November 2013.
2011	Panel: Biotechnology, Design at the Edges, IDA Congress, Taipei, Taiwan.
2010	Panel: Afterlife, Saint Etienne, International Design Biennale, France.
2010	Panel: Blue-skies thinking is dead: long live blue-skies thinking? Battle of Ideas, Royal College of Art.
2010	Panel: Tactical Biodesign; Design for Debate, CUBE, Manchester, UK.
2010	Panel discussion: Multidisciplinary Research: Challenging and Rewarding or Too Damn Difficult?
	Design London: Imperial College / RCA, London.
2009	What if, Dunne & Raby in conversation with Michael John Gorman, Science Gallery, Dublin,
	Ireland.
2008	Wouldn't it be Nice: Dunne & Raby in conversation with Claire Catterall.
2008	Panel: Icon Debate, Grand Designs, London, UK.
2007	Panel: Institute of Ideas, Battle of Ideas, Royal College of Art, London, UK.
2004	Panel: 100% Debate, 100% Design, London, UK.
1999	Panel: Lost and Found, Discussion panel, Museum für Kunsthanswerk, Frankfurt, Germany.

Invited Lectures

- In conversation with Tiffany Lambert (Zoom), Graduate Furniture Design Seminar, RISD, US, March 17.
- 2020 Common Seminar (Zoom), Konstfack University of Arts Craft and Design, Stockholm, Sweden, Nov 10.
- Instagram Live Talk: Anthony Dunne in conversation with Mateo Kries, VDM Home Stories, Vitra Design Museum, October 15.
- Q&A (Zoom), International Design Talk Series, Department of Industrial Design, Isik University, Istanbul October 22.
- Back to Earth: Tracing the Roots (Podcast), Podcast with Victoria Sin, Rebecca Lewin, Dunne & Raby, Formafantasma, and Black Quantum Futurism, Serpentine Podcast, UK, June.
- 2019 Recent work, China Academy of Art, Hangzhou, China, December 12.
- 2019 Estonia Academy of Arts, Tallinn, Estonia, May 23.
- Realists of a Larger Reality, MA Design: Explorations & Translations, Iceland University of the Arts, Reykjavik, Iceland, May 7.
- Designing for a Larger Reality, Central Academy of Fine Art (CAFA), Beijing, China, October 31.
- From Technological Futures to New Worldviews, Gluon Foundation, Design Museum, Gent, Belgium, February 8, 2018.
- 2017 Speculative Everything, U.S. Embassy, Moscow, Russia, September 8, 2017.
- 2017 Speculative Everything, Strelka Institute, Moscow, Russia, September 7, 2017.
- Domaine de Boisbuchet, France, August 13th, 2017.
- 2017 Industrial Design, Pratt, New York, USA.
- 2017 Knoll Lecture: Recent Projects, 3D Department, Cranbrook Academy of Art, Michigan, US, January 26, 2016.
- 2016 Recent Projects, Products of Design, SVA, New York, 16 November 2016.
- Designed Realities? RISD LEADS, Rhode Island School of Design, Providence, US, 1 November 2016.
- 2016 Spiegel Wilks Lecture, School of Design, University of Pennsylvania, US, 12 October 2016
- The UmK, A Traveller's Tale, Graduate Institute for Design Ethnography and Social Thought (GIDEST), The New School, New York, 18 March 2016.
- 2015 Recent Projects, MA Material Futures, Central Saint Martins, UAL, London.
- Not Here, Not Now, Hong Kong Design Institute, Hong Kong, 25 March.
- 2015 Gallery Talk, MAK Design Salon, No. 4, Geymüllerschlössel, Vienna, Austria.
- 2015 Recent Projects, School of Design, Kingston University, 21 January.
- Not Here, Not Now, KYOTO Design Lab, Kyoto Institute of Technology, Japan, 13 December 2014.
- 2014 Critical Design and the need for speculation, London College of Communication, UAL, 17 November.
- Not Here, Not Now, Design Media Arts, UCLA, Los Angeles, 29 October 2014.
- World Building Media Lab, Division of Media Arts + Practice, School of Cinematic Arts, University of Southern California, LA, 28 October 2014.
- 2013 Culture Labs, Le Laboratoire, Paris, 2 Dec 2013.
- 2013 Sustain Talks: Radical New Communities, Royal College of Art, London, UK, 20 November.
- 2013 Lecture, Nokia Advanced Design, Los Angeles, USA, 15 Nov 2013.
- 2013 Grow Your Own... Curators Talk, Science Gallery, Dublin, Ireland, 25 October 2013.
- The Aesthetics of Unreality: Design, Fiction and Social Dreaming, Tokyo University of the Arts, Japan, 10 October 2013.

- 2013 Konstfack, University College of Arts, Crafts and Design, Stockholm, Sweden, 19 April.
- 2013 Sandberg Instituut, Gerrit Rietveld Academie, Amsterdam, The Netherlands, 14 January.
- 2012 Smart Talk, British Council, Shanghai, China, 22 November 2012.
- 2012 Smart Talk, British Council, Guangzhou, China, 20 November 2012.
- 2012 Ethics & Aesthetics, Design Academy Eindhoven, The Netherlands, 8 March 2012.
- 2011 Designer Profiles, Central St Martins, London.
- 2011 Speculative Everything, Microsoft Research Asia, Beijing, China.
- 2011 Speculative Everything, Strelka Institute, Moscow, Russia.
- 2011 Conceptual/Critical/Speculative Design, ENSAD, Paris, France.
- 2011 Speculative Everything, Adidas, Nuremberg, Germany.
- 2010 Between Reality and the Impossible, Intel Research Labs, Pittsburgh, USA.
- 2010 Supper Salon, Wellcome Trust, London.
- 2009 Lecture, National College of Art and Design, Dublin.
- 2009 SymbioticA, The Bureau of Ideas, Perth, Australia.
- School of Architecture and Design, RMIT University, Melbourne, Australia.
- The Mitchell Lecture, The School of the Art Institute Chicago, USA.
- 2009 Open Series Lecture, LSBU, London, UK.
- 2009 Architectural Association, London, UK.
- 2009 Product and Furniture Design, Faculty of Art, Design & Architecture, Kingston University, London.
- 2009 Xperimenta, Royal College of Art, London, UK.
- 2009 Interactive Digital Media, School Computer Science and Statistics, Trinity College, Dublin, Eire.
- 2008 Department of Media Arts, Zurich University of the Arts, Switzerland.
- 2008 Eindhoven Design Academy, Eindhoven, The Netherlands.
- 2008 Wellcome Trust, Lunchtime Talks, London, UK.
- Stephan Weiss Visiting Lectureship, Parsons, the New School for Social Research and Eugene Lang College.
- 2007 Design Studies Department, Parsons School of Design, New York, USA.
- 2007 Yahoo! Design Expo, Sunnyvale, USA.
- 2007 Design / Media Arts, UCLA, USA.
- 2007 Panel: V&A Debate, V&A, London, UK.
- 2007 Microsoft Research Labs, Cambridge, UK.
- 2007 Sotheby's Institute of Art, London.
- 2007 Panel: Designing Interactions, RSA, London.
- 2007 Mudam, Luxembourg Musee d'Art Moderne, Luxembourg.
- 2006 Royal Institute of British Architects, London, UK.
- 2006 Panel: Script, Design Museum, London.
- 2006 3D Design, Kingston University, UK.
- 2006 Department of Art and Design Studies, Parsons School of Design, New York, USA.
- 2006 Musashino Art University, Tokyo, Japan.
- 2005 3D Design, Ravensbourne, UK.
- 2005 International Lecture Series, Bartlett School of Architecture, London.
- 2005 BioLand, Master's ID course, Technical University, Eindhoven, The Netherlands.

2004	ISDA, Seoul, Korea.
2004	Eindhoven Technical University, Eindhoven, The Netherlands.
2004	Eindhoven Design Academy, Eindhoven, The Netherlands.
2004	Central St Martins, London University of Arts, London.
2004	Royal College of Art, School of Applied Arts, London UK.
2004	
	Curating, Kingston University, London, UK.
2003 2003	Royal College of Art, London, UK.
	Central Saint Martins School of Art & Design, London, UK.
2002	National College of Art and Design, Dublin, Ireland.
2002	Royal Hibernian Arts, Dublin, Ireland.
2002	Design Department, Seoul National University of Arts.
2002	MIT MediaLab, Boston, USA.
2002	Engineering Department, Yale University, USA.
2002	Yale School of Art, Yale University, USA.
2002	Design Department, Hong Kong Polyuniversity, Hong Kong.
2002	Shift lecture, K3/Interactive Institute, Malmö, Sweden.
2002	Eindhoven Design Academy, Eindhoven, The Netherlands.
2002	Interaction Design Institute Ivrea, Italy.
2002	Kingston University, London.
2001	Delft University of Technology, Delft, The Netherlands.
2001	Strange but Charmed, Royal College of Art, London.
2000	Central Saint Martins School of Art & Design, London, UK.
2000	Interactive Institute, Stockholm, Sweden.
2000	ECAL, Ecole Cantonale d'art de Lausanne, Switzerland.
2000	Cranbrook Academy of Art, Michigan, USA.
1999	Kobe Design University, Kobe, Japan.
1999	Tohoku University, Sendai, Japan.
1999	Delft University of Technology, Delft, The Netherlands.
1999	London College of Printing, Elephant & Castle, London, UK.
1999	Interval Research Corporation, Palo Alto, California, USA.
1998	Domus Academy, Milan, Italy.
1998	3D design department, Exeter School of Art and Design, UK.
1997	Institut fur Wohnbau + Entwerfen, Technical University, Vienna, Austria.
1997	L'ecole d'Art de Grenoble, Grenoble, France.
1997	MA Design Studies course, Central St Martins School of Art and Design, London, UK.
1997	Design Futures, Newport School of Art and Design, Wales, UK.
1996	Exploratorium, San Francisco, California, USA.
1996	Interval Research Corporation, Palo Alto, California, USA.
1996	Philips Corporate Design, Eindhoven, The Netherlands.

Invited Workshops (Leader)

1992

National College of Art and Design, Dublin, Eire.

2018	Strelka Institute, Moscow, Russia, May 28-30.
2018	Workshop at The New School for design students from CAFA and TONGJI visiting New York.
2017	Designing Einstein's Dreams, Domaine de Boisbuchet, France, August 13th - 19th, 2017.
2017	Designing Einstein's Dreams, Cranbrook Academy of Art, USA.
2014	Kyoto Design Lab (with James Auger), Kyoto Institute of Technology, Japan, 13 December 2014.
2014	Workshop leader, Rilao World Building event, Science Fiction Festival, 5D Institute, University of
	Southern California, US, 25 October 2014.
2013	Tokyo University of the Arts, Japan, 10 October 2013.
2006	Me, Only Better, Musashino Art University, Tokyo, Japan.
2005	Designer Politics, TUe, Netherlands.
2004	Panasonic Design Centre, Osaka, Japan.
2004	Ambient Futures, ISDA, Seoul, Korea.
2003	Traffic Jam as Public Space, Eindhoven Design Academy, The Netherlands.
2002	Placebo, Eindhoven Design Academy, The Netherlands.
2002-05	Various workshops for Sony Europe, UK.
2002	Placebo, Technical University Eindhoven, The Netherlands.
2002	Mobile Embodiment, Workshop, Interaction Design Institute Ivrea, Italy.
2002	Summer School, Hong Kong Polytechnic University, Hong Kong.
2002	Summer Norfolk Retreat, Workshop, Yale University, USA.
2002	Placebo workshop, Interaction Design Institute Ivrea, Italy.
1997	Electric City Dreaming, Institut für Wohnbau + Entwerfen, Technical University, Vienna, Austria.
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2019	Invited Workshops (Participant) Al Workshop, Berggruen Institute, Los Angeles, USA, February 22-24.
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	EXTERNAL EXAMINER APPOINTMENTS
2019-20	MA, Design: Explorations & Translations, Iceland University of the Arts, Reykjavík.
2015	External examiner, MA, Dirty Art Department, Sandberg Institute, Amsterdam, The Netherlands.
2013	External examiner, PhD by project, Cambridge University, UK.
2007	External examiner, PhD by project, Bartlett School of Architecture, UCL, London.
2007	External examiner, PhD by project, Interaction Design, Malmo University, Sweden.
2007-08	External examiner, B.Sc (Hons), Innovative Product Design, Dundee, Scotland.
2007	External examiner, PhD by project, Kingston University, London.
2005-09	External examiner, Diploma, Bartlett School of Architecture, UCL, London.
2004	External examiner, PhD by project, Bartlett School of Architecture, UCL, London.
2003	External examiner, PhD by project, Bartlett School of Architecture, UCL, London.
1998	External member of PhD examining committee, Delft Technical University, The Netherlands.
	CERVICE AT THE NEW COLOOK
2020	SERVICE AT THE NEW SCHOOL Provest search committee. The New School, New York, U.S.
2020	Provost search committee, The New School, New York, US.
2020	Associate Professor (x2) promotion committee, Parsons, The New School, New York, US.
2019	Interim Chair, School of Art Media & Technology Research, Scholarship, and Creative Practice Committee, Parsons, The New School, New York, US.
2019	School of Art Media & Technology representative on Aronson exhibition selection committee, Parsons,
2019	The New School, NYC, US.
2019	Teaching Observation, School of Art Media & Technology, Parsons, The New School, New York, US.
2019	Junior Faculty mentor, School of Art Media & Technology School, Parsons, The New School, New York,
	US.
2018	Member School of Art Media & Technology (AMT) Research, Scholarship, and Creative Practice (RSCP)
	Committee, Parsons, The New School, New York, US.
2018-19	Media Studies Full-Time Tenure Track faculty search committee, School of Public Engagement, The New School, New York, US.
2018-19	Full Professor promotion committee, Parsons, The New School, New York, US.
2018	Carnegie Fellowship nominee ad hoc selection panel, Provosts Office, The New School, New York, US.
2018	University Fellowship selection panel, Provosts Office, The New School, New York, US.

SERVICE (OTHER): VALIDATION PANELS, VISITING BOARDS, EXPERT PANELS, JURIES, ETC.

Advisory Board, Designing in Dark Times publication initiative, The New School / Bloomsbury.

Sawyer Seminar: co-planning program including selection of faculty and student participants, hire researcher, speaker selection and schedule co-ordination, co-host events, workshop design, website

Selection Panelist, Inaugural Open Call (Design), The Shed, New York, USA
 Nominator, Designs of the Year, Design Museum, London, UK
 Advisory Board, Designing in Dark Times publication initiative, The New School / Bloomsbury.
 Advisory Council, Artificial Intelligence, The Berggruen Institute, Los Angeles, USA
 Juror Captain, Core77 Awards, Speculative Design, USA.

design and supervision, researcher supervision, design proposal development.

2018 -

2017-19

2011	Judge, Adobe Design Achievement Awards, San Jose, USA.
2009	Member of selection committee for ISEA09.
2008 -	Nominator, Designs of the Year, Design Museum, London, UK.
2007	Judge for New Media Artist in Residence at the Victoria & Albert Museum, London.
2006-7	Judge, Royal Society of Arts (RSA) Design Directions, London.
2005-15	Chaired various departmental committees and panels as Head of Design Interactions Department/
	Programme, Royal College of Art, London.
2005	Member of selection committee for Edgy Products, ISEA 06.
2003-4	Judge, Nesta competition, UNDO, London.
2003 -	Manuscript reviewer for Interaction Design, The MIT Press, USA.
2003-5	Nesta Talent Scout, Creative Pioneer Programme, London, UK.
2003	Reviewer for Multi-Modal Interfaces, 6th Framework, European Commission, Brussels.
2001	Member of selection committee, Cast_01 Living in Mixed Realities, Bonn, Germany.
2000-2	Member of the Programme Council for the Architecture Foundation, London.

SELECTED CONSULTANCY

2002-05 Various design research projects and roles for France Telecom Research Labs, Grenoble, France; National Panasonic, Osaka, Japan; Sony Europe, London, UK; Philips Design, Eindhoven, The Netherlands; MIT MediaLab Europe, Dublin, Ireland.